

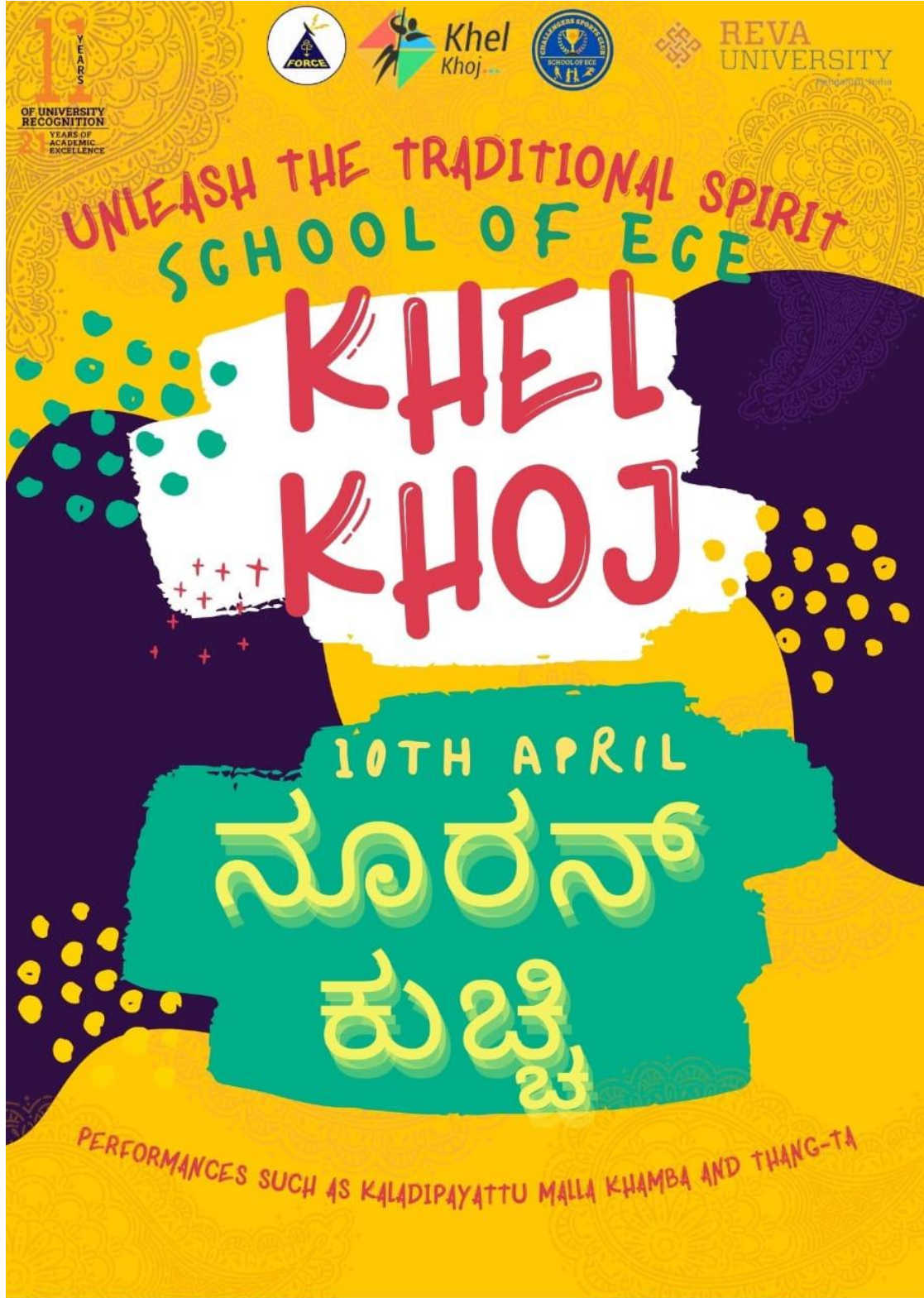
Challengers Sports Club

SCHOOL OF ELECTRONICS AND COMMUNICATION ENGINEERING

**Organized a Sports event titled,
“Nooran Kuchi” during KHEL KHOJ 2024**

Date	10-02-2024
Title	Nooran Kuchi
School	Electronics and Communication Engineering
Resource Person	NA
Venue	Opposite to CV Raman Block, REVA University.
Targeted Audience	Students at REVA University
No. of Participants	184
About the event	<p>Nooran Kuchi was organized by the School of ECE as a part of Khel Khol 2024. This game introduced in India through trade and cultural exchanges, Nooran Kuchi became a popular pastime. It is a game where players pick up sticks from a pile without moving others. They drop bundled sticks on a surface, then take turns picking up sticks one by one without disturbing the rest. If a player causes disturbance, they will lose their turn and after several rounds the player with highest score wins the game.</p> <p>Rules:</p> <ul style="list-style-type: none"> -One minute time will be provided for each player with a set of sticks typically 31 sticks. -Black -80, Blue- 40, Red- 40, Yellow- 20, Green -20 points. <p>The event was coordinated by Prof. Bhanuteja G, SoECE and a total of 184 participants participated and enjoyed the game.</p> <p>The winners are.</p> <ol style="list-style-type: none"> 1. Nandish, ECE -620 points 2. Deekshith, CSE -540 points 3. Nagaraj, CSE- 460 points
Outcome of the event	<ol style="list-style-type: none"> 1. Participants developed independency, leadership qualities as well as adaptability to work in team or as individual. 2. Participants learned and developed management skill as well as lifelong learning habits.
Feedback Analysis	Students have expressed their overwhelming feedback response with a rating as a good. They have felt that the event very educative and interactive. They have also expressed their concent for attending many more such sports event in future.
Coordinators	Prof. Bhanuteja G, Assistant Professor, School of ECE.

Photos:



SCHOOL OF ECE PRESENTS

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NOORAN KUCCHI

HISTORY:

INTRODUCED TO INDIA THROUGH TRADE AND CULTURAL EXCHANGES, "NOORAN KUCHI" BECAME A POPULAR PASTIME. PLAYERS DELICATELY REMOVE STICKS FROM A PILE WITHOUT DISTURBING OTHERS. POPULARIZED IN THE 19TH CENTURY, IT BECAME A GLOBALLY ENJOYED, MASS-PRODUCED GAME KNOWN FOR ITS SIMPLE YET CHALLENGING GAMEPLAY.

DESCRIPTION:

NOORAN KUCCHI IS A GAME WHERE PLAYERS PICK UP STICKS FROM A PILE WITHOUT MOVING OTHERS. THEY DROP BUNDLED STICKS ON A SURFACE, THEN TAKE TURNS PICKING UP STICKS ONE BY ONE WITHOUT DISTURBING THE REST. IF A PLAYER CAUSES A DISTURBANCE, THEIR TURN ENDS. AFTER SEVERAL ROUNDS, THE PLAYER WITH THE HIGHEST SCORE WINS.

RULES:

- NOORAN KUCCHI STICKS IS A GAME PLAYED WITH A SET OF STICKS, TYPICALLY 31 STICKS.
- PLAYERS TAKE TURNS REMOVING STICKS FROM THE PILE, WITH A MINIMUM OF 1 STICK AND A MAXIMUM OF 3 STICKS PER TURN.
- THE PLAYER WHO REMOVES THE LAST STICK LOSES THE GAME.
- BLACK - 80, BLUE - 40, RED - 40, YELLOW - 20, GREEN - 20.

IMPORTANCE:

IMPROVES HAND EYE COORDINATION, DECISION MAKING, ANALYTICAL THINKING





