





EVENT OVERVIEW





The Department of Physical Education and Sports in Association with The School of Computer Science and Engineering

REVARENA Varsity Showdown 2024: A Landmark Event in Inter-University Esports

REVA University's first-ever inter-university esports tournament, REVARENA Varsity Showdown 2024, concluded with resounding success. Organized by REVARENA, the university's official esports club, this landmark event brought together gaming talent from across the country. Featuring four high-profile games like Valorant, BGMI, CODM, and Clash Royale, the competition showcased exceptional skill, teamwork, and strategy.

The tournament took place over 4 days from 3rd October – 6th October 2024, with participants from 43 universities across the country vying for top honors in each game category.









Tournament Overview Valorant

Valorant was one of the star attractions of the tournament with 30 teams battling out to be crowned as the Champions of the First season of REVARENA Varsity Showdown, Teams emphasized on strategy and teamwork, delivered edge-of-the-seat action across every match.

The participating teams demonstrated incredible coordination, communication, and precision. GGWELLPLAYED from Savitribai Phule Pune University went head-to-head with DGIT Squad from Chitkara University, pulling off a remarkable comeback to claim the championship.

Winners: GGWELLPLAYED (Savitribai Phule Pune University)

- 1.Vedant Myakal
- 2.Aditya Kadgi
- 3.Kunal Kale
- 4.Atharva Otari
- 5.Siddhesh Salvi
- 6.Pravin Kathale











Runners: DGIT Squad (Chitkara University)

- 1.Yajat Dureja
- 2.Akshit Goyal
- 3.Keshav Dixit
- 4. Vansh Duggal
- 5.Ayushman
- 6.Aman Aggarwal











Battlegrounds Mobile India (BGMI)

BGMI delivered thrilling battle royale action with 32 teams fighting it out for survival on expansive battlegrounds. Each match had moments of intense firefights, brilliant solo plays, and last-minute strategies that kept viewers hooked.

The final match saw REVA 4 Lords from REVA University executes a brilliant ambush in the last circle, taking down multiple opponents and securing a tactical victory. Dramatic finishes and smart positioning were the key to success, with several teams relying on quick reflexes and survival instincts.

Winners: REVA 4 LORDS (REVA University)

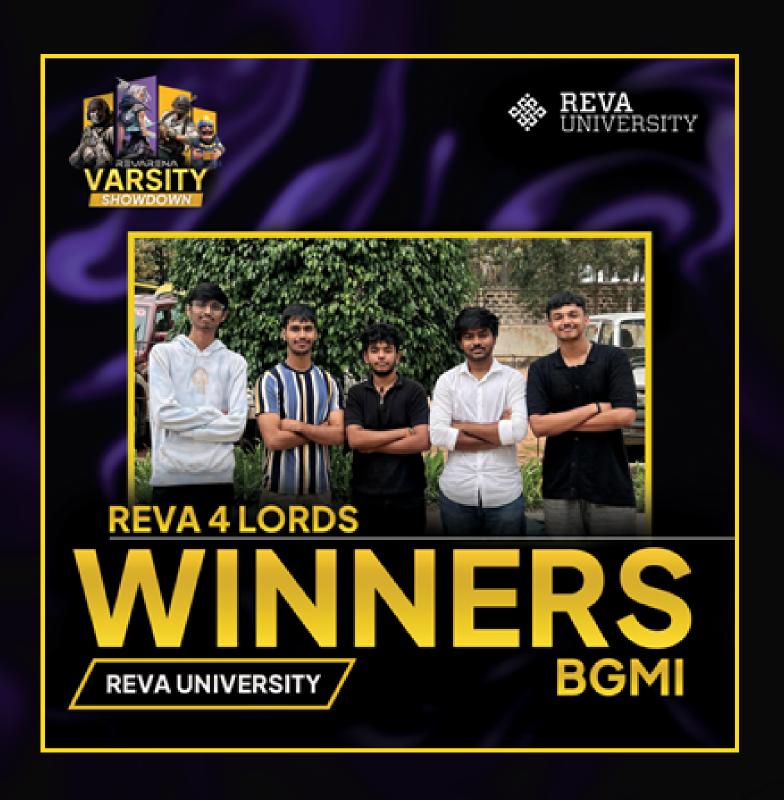
1.Shreyas L

2.Ashok Veluru

3.Naveen JP

4.Chethan Gowda

5.Kailash Patel











Runners Up: Team Hesoyam (JECRC University)

- 1.Divyansh Goyal
- 2.Harsh
- 3.Gourav Mahawar
- 4.Prince Pujara



2nd Runner Up: Killers esports (DSATM)

- 1.Sai Srujan P S
- 2.Mohammed Viqar
- 3.Vignesh M
- 4.Mohd Shahnawaz khan

Harsha K











Call of Duty: Mobile

Call of Duty: Mobile, with its fast-paced gunfights and high-octane action, was another highlight of the tournament. 15 Teams demonstrated excellent map knowledge, tactical prowess, and individual shooting skills.

Coordination was crucial, and the winning team, REVA Made Like Gun from REVA University against Sentry Squad from Jain University, showed superior synergy in both respawn and objectivebased modes.

Winners: REVA MLG (REVA University)

- 1.Sagar R
- 2.John Brite
- 3.Tenzin Rinchen
- 4.Sathvik S Kerudi
- 5.Edison Joseph Mathew
- 6.Vinesh U











Runners Up: Sentry Squad (Jain University)

- 1.Vishnu JP
- 2. Akshay Singh
- 3.Jai Kumar
- 4. Vishnu S

Krishoy











Clash Royale

Clash Royale brought a unique twist to the tournament, testing 15 players' strategic thinking in a real-time, card-based duel. The 1v1 nature of the game meant each player had to rely on precise timing, smart card choices, and adaptability.

In an intense best-of-three match, Rakshith B from St Joseph's University outwitted Komala Krishna from NIT Uttarakhand with a surprising deck choice that countered their opponent's strategy.

Winner:

RAKSHITH B (St. Joseph's University)





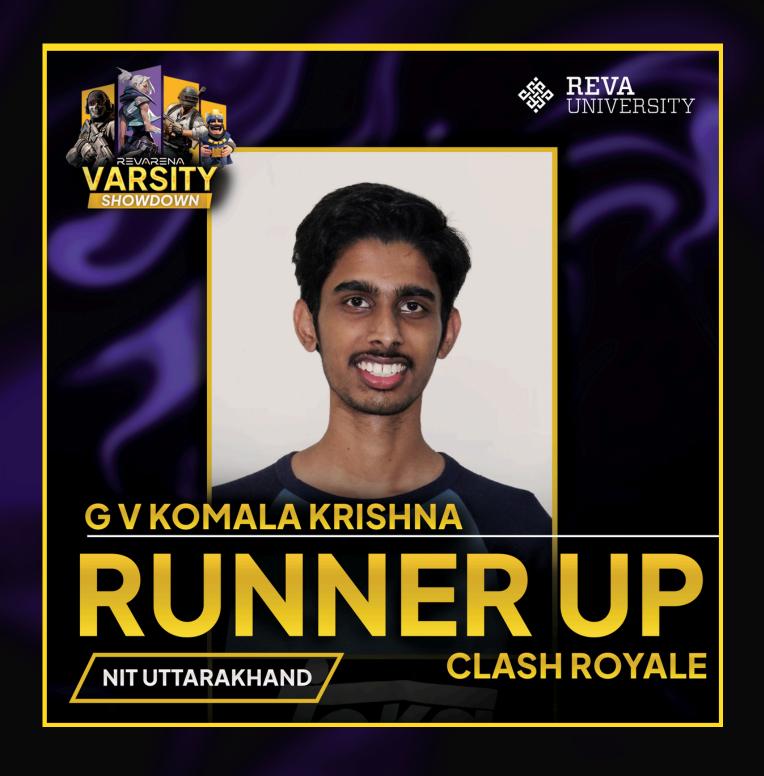






Runner Up:

G V KOMALA KRISHNA (NIT Uttarakhand)



2nd Runner Up:

AYUSH JHA (REVA UNIVERSITY)











The REVARENA Varsity Showdown served as a testament to the growing university esports culture in India. The tournament featured live streaming on YouTube, attracting an audience of esports fans, alumni, and students. Professional commentary and detailed post-match analyses enhanced the viewer experience.

The participation from 43 universities across the country highlighted the ever-expanding interest in esports at the university level. Each match was packed with excitement, drama, and moments of brilliance that will be remembered by all those who witnessed it.

Congratulations on REVA University's success at the REVARENA Varsity Showdown! Winning in CODM and BGMI, while securing 3rd place in Clash Royale and 4th in Valorant, is a remarkable achievement for the university's esports program. This is a historic milestone for REVA's esports journey!

The success of this tournament would not have been possible without the tireless efforts of the organizing team at **REVARENA**, the support of **REVA UNIVERSITY**, and our generous sponsors **MANIAC ESPORTS**. We extend our heartfelt thanks to all participants, players, and viewers who made this event a resounding success.

Organizing Management Team:

- 1. Dr. Deepak
- 2. Kiran Kumar A
- 3. Kamesh Arul R









Organizing Student Committee:

- 1. Safeer Ayaan President
- 2. Poorna Nadella Vice President
- 3. Dhanush P Lead Graphic designer
- 4. Srujan Content & Video editor
- 5. Snehashish Ghosh Community Manager (BGMI)
- 6. Om Shinde Community Manager (Clash Royale)
- 7. Aashrav Sharma Community manager (CODM)
- 8. Raghavendra KM Community manager (Valorant)
- 9. Saugat League Operations
- 10. Mridu League Operations
- 11. Naresh League Operations
- 12. Yash Raj Nair League Operations
- 13. Shaswata Gupta Marketing and Promotion
- 14. Sarash Sahu Marketing and Event management

With the overwhelming response to this inaugural event, **REVA UNIVERSITY** looks forward to making the **REVARENA Varsity Showdown** an annual tradition, nurturing the best esports talent in the country.



